# Education

ArtCenter College of Design Pasadena, CA / September 2021—May 2024 Major: Product Design

Guangzhou No.2 High School Guangzhou, PRC / September 2017—June 2020

### Feature Projects Design Within Reach Pet Friendly Furniture

Product Design 4, Summer 2023 Developing furniture that caters to both pets and humans while maintaining a cohesive design aesthetic.

#### Yamaha Speaker

Product Prototype Process 2, Spring 2023 Designing a speaker that seamlessly blends functionality and visual appeal, improving skills in modeling, painting, and gaining insights into electronics.

### **Better Toy Company Proposal**

Money Math for the Right Brain, Spring 2023 Gaining valuable knowledge in researching and analyzing financial statements to create own financial statements and fluency in the language of business.

## Experience

## Canton Fair

Guangzhou, PRC / October 2019 Working as translator, introducing the product to foreign customers, and sorting out products.

### Cloveryouth

Guangzhou, PRC / June 2018—August 2018 Doing reseach for Cloveryouth,a commonweal organization to help high school students to find their carrer path.

### Skills

3D: Keyshot, Rhino, Solidworks Adobe: Acrobat, Illustrator, InDesign, Photoshop Creative: Collage, Ideation, Prototyping, Sketching Languages: English (fluent), Madarin (fluent), Cantonese (survival),

### Interests

Art and Crafts, Animations, Blogging, Cooking, Fashion, Manga, Movies, Pets, Pocket Monsters (Pokémon), Reading, Tennis, Travelling, Video Games

### **Bianca Zhuang** Product Designer

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